



## **DESIGN CHALLENGE**

Read the challenge. Follow the steps and answer the questions.

Use materials to design a solution to a human problem by mimicking how plants and/or animals use their external parts to help them survive, grow, and meet their needs.

## ? ASK

What is a human problem that you can try to solve with your designs? What specific plant or animal adaptations could you learn from to solve our problem?



What other information do you need?





Choose an idea. Draw a model.

What are the steps?



Follow your plan. What is working?



Does your model work?





What changes or adjustments might you need to make?

## **COMMUNICATE**

What were the results?



What would you do differently if you had the chance to do this project again?